

### R MONITORING MY MOBILITY RES

MOBILITY, TECHNOLOGY AND AGING RESEARCH

## MACM3: McMaster Monitoring My Mobility (2020-2025)

 an interdisciplinary research program at McMaster creating a comprehensive mobility tool enabling older adults to anticipate and manage their mobility needs

Paula Gardner, Co-applicant

https://mira.mcmaster.ca/research/researchprojects/technological-approaches-for-advancing-theassessment-of-early-mobility-limitation-in-oldercanadians

#### OUR PARTNERS & COLLABORATORS









### **About Mac M3**

McMaster Monitoring my Mobility-MacM3, is a research platform based at the Institute of Applied Health Sciences at McMaster University. Our research focus is in the areas of mobility, aging and technology. Interested in learning more about our current research projects? Click on our research tab for an in depth look at the projects we are currently work on.

Our team is multidisciplinary, comprised of researchers from: rehabilitation science, engineering, computational statistics, humanities, business, and geography and earth science. See the discover us tab to learn more about our team.

Interested in becoming a community or industry partner with our research team? We'd love to connect with you, contact us by phone or email listed below

### Why focus on mobility?

Mobility limitations, such as difficulty walking or transferring to and from a car, are a common and costly problem affecting older adults. Identifying changes in mobility as early as possible is critical to mitigate or prevent major declines in health and social functioning. Our multidisciplinary team has been funded by the McMaster Institute for Research on Aging (MIRA), AGE-WELL NCE and McMaster Provosts' Office to study technological approaches for advancing the assessment and management of mobility problems in older adulthood. A key component of our 5-year MIRA project involves the assembly of a large-scale prospective cohort study that will lead to the development of a novel tool ('the Monitoring My Mobility' ('M3' tool)) for mobility assessment by older adults and their caregivers. We will also create a community-based platform where leading-edge research on mobility and aging will be conducted.

# Paula Gardner contributions: <u>Innovating tangible</u> <u>Interdiscplinary team methods</u>

With my Doctoral research assistant, we are creating and testing innovation techniques and games to engage our team to:

- learn interdisciplinary theory (without attending training workshops)
- discover and address our disciplinary habits (e.g. methods, protocols, team work)
- recognize and value moments of interdisciplinary thinking; and use problem solving moments for interdisciplinary skills cultivation and training
- use play and gaming techniques in exercises. In this period of remote meetings, due to the COVID-19 pandemic, we have created games exploiting the tools available on zoom, including emojis and chat

#### arity Questionnaire

nce for us to understand how the M3 team understands their roles within this interest, there are no right or wrong answers. The information will be used only internally, to he practices. Please answer honestly so that we understand where interdisciplinary is or in

ı!		
My academic discipline is  * must provide value		
I feel that I understand what it means to work on an interdisciplinary project.  * must provide value	Not really Cha	inge th
I feel that my work on M3 is generally interdisciplinary - that is, it incorporates methodologies, priorities, and theoretical frameworks from multiple fields.  * must provide value	Rarely	inge th
In my work on the M3 project, I communicate with people from other disciplines  * must provide value	Rarely	inge th
my work on the M3 project, I work with people from the 'ving fields:  de value	☐ Computer Sciences ☐	Scier
my top personal or assigned goals		

## Paula Gardner contributions: <u>Creating Co-design methods with</u> <u>stakeholder advisory group</u>

With colleague Dr. Brenda Vrkljan and my Doctoral research assistant, we are working establish lateral relations, power sharing and trust with our advisory team of older adults. We use creative collaboration techniques and playful tools to keep them updated and engage their expertise including:

- Creating a group agreement of collaboration principles to practice to ensure all members can participate fully
- Provide progress updates featuring clear and bright visuals
- Use design thinking techniques for sharing ideas and preferences such as sticky note boards, dot voting, red/yellow/blue card preferences, etc.



### Snapshot: The M3 Research Stages



(√) STAGE 2.

TEST

WATCHES



STAGE 3.

LARGE COHORT

TESTING

(MOBILITY CHANGES)



STAGE 4

<u>DESIGN</u>
WEARABLE FOR A
MONITORING/SU

### For more information visit:

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